

Week 4, January 28, 2024

Ice Breaker:

Share a personal experience from sports, school, or work where you gave your best effort and the impact it had on the outcome. Discuss the importance of putting in your best effort.

Discussion Questions:

1. **"Ridiculous Faith" Impact:** Recap the key points from the previous sermons in the "Ridiculous Faith" series. What have you learned or found impactful so far in this series?
2. **Elisha and Jehoash:** Explore the story of Elisha and Jehoash. Why was Jehoash weeping over Elisha's illness? What strange instructions did Elisha give him regarding the bow and arrows?
3. **Half-Hearted Effort:** Discuss Jehoash's response to Elisha's instructions. Why did Jehoash strike the ground only three times, and what does this reveal about his heart and faith? Can you relate to moments of giving a half-hearted effort in your faith journey?
4. **The Danger of Quitting:** Distinguish between failing and quitting based on the sermon. How did Jehoash quit rather than fail? In what areas of your life have you faced the temptation to quit instead of persevering through challenges?
5. **Resolving to Give God Your Best:** Reflect on the statement, "I just want to please an audience of 'one' by giving Him my first and giving Him my best." How can we shift our focus from seeking the approval of others to aiming to please God in every aspect of our lives?

Key Takeaway or Action Item:

As we embrace the call for "Ridiculous Faith," let's collectively channel our efforts towards doubling the impact of The Village Christian Church. If you're already serving, consider inviting someone to join you, mentoring and apprenticing them.

For those not currently serving, reflect on the unique gifts, talents, and abilities God has blessed you with, envisioning how they can be utilized for His glory by actively participating in serving at your campus. This commitment contributes to the momentum as we prepare to launch a new campus in Shorewood, IL, and collectively strive for a doubled impact in our community.